Wildlife Park Gold Reloaded Xforce

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About This Game

Establish, create and manage your own amazing zoo - and become a Zoo Tycoon! Wildlife Park and Wild Creatures all in one - the remake o 5d3b920ae0

Title: Wildlife Park Gold Reloaded Genre: Casual, Indie, Simulation, Strategy Developer: b-alive gmbh

b-alive gmbh Publisher: b-alive gmbh

Release Date: 2 Feb, 2018

English, French, Italian, German, Dutch

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Pros: - All animals, buildings, missions, maps, etc from the first Wildlife Park game, its expansion pack and Farm World bundled together in one single game in addition to some new features (like maps etc) Cons: - Unresponsive, clungy UI. - The UI looks incredibly awful as if an 8 year old did it with MS Paint - In the original game, the UI was very well designed in a way that all the important information (like account balance, weather, visitor/animal hapiness etc) were conspicuous. Now things like: - The bar that showed the average animal/people hapiness - Weather information - The number of animals in the park - Shortcut icons for removing buildings etc. were removed from the ingame UI. - They got rid of tooltips (why???) - Placing objects is now very unintuitive if compared to the original game. See also this review:

https://steamcommunity.com/id/Nymbil/recommended/664120/ - The "continuous" zooming makes all sprites look distorted and blurry, i.e. UGLY. - It runs slowly - And in case you've missed it, its biggest con is ITS POORLY DESIGNED AND IMPLEMENTED USER INTERFACE. I love the original game, but they have seriously messed up this "reloaded" version.. Did not run, If it ran, maybe I could give a better opinion.. Since there are only reviews in German, I'll be the first one to upload

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it in English, I can also upload it in French for people who are interested. I cannot recommend this game not because it's a bad game, the original one and its expansion are great but this version is just a quick cash grab, that's all there is to it. First of all, the interface and the icons looks like it's coming straight from a mobile game in this version, the icons looks exactly the same as those you find on mobile games but even worse, they're of very low quality and so is the interface. It's the same thing as before but with a few new additions that are not really worth paying full price nor half price for it. Now, the good, the game and the expansion are now one so you got all the content in one game now plus there are a few new animals, not many but still cool, not worth the price at all though. Steam overlay seem to be working properly. If they would have gaven it away for free for those who already own the base game and its expansion, now that would have been great, heavily discounted if you only own the base game or only its standalone expansion. If the interface would have been made better, I would have been ready to pay about 2\$ -3\$ But still not more than that, it's an very old game, there's nothing new to it except a few things that are not needed, make big expansions that are worth buying instead, enhance the game instead of downgrading it, 90's gaming/resolution > mobile gaming, it's that simple, I won't ask for a refund since it only cost me about 5\$ but It still was not worth it, so I'd suggest you buy the original one instead, way better, Wildlife Park is a good series but B-Alive (the developer) isn't good at all, they don't listen to the community at all, they just don't care, having played almost all existing games on PC and some consoles, I can confirm that their games are the most buggy ones, it's unbelievable how many bug there are. Also, no mods, both Zoo Tycoon and Zoo Tycoon 2 can be modded, there are over 300 different animals that can be found over the internet, better interface mods, more items, etc. This series has nothing. If zoo management games were more common and made by more developers, B-Alive wouldn't be the worst developer but they wouldn't be the best either, far away from it, in terms of quality and content, it's bad. It's good because we don't have many Zoo management games, other than Zoo Tycoon, Marine Park Empire and a few other ones which are not as good, it is very uncommon. In the end, the game is good but this version isn't, even if you do not own the original game and its expansion, just go and buy those instead, you could buy this if you're looking for more but you should wait until it is heavily discounted. 8/10 - the original game and its expansion 3.5/10 - this version, it feels more like a mobile game now than a computer game like it is supposed to be.. So dissaponting. I have all the Wildlife Park games, and have played since the begining. I love all the games, except this one. I was hoping reloaded would just be the original game, with better resolution and bug fixes, but they made massive, horrible changes to the UI and how you build. The UI looks like it's from a game made for 3 year olds. The worst feature though, is how you build. In all their other games, you move the building or object around the screen, then click to place it when you have chossen where you want it. In reloaded you have to move the mouse to where you think you want it, click to see, then if it is in the wrong spot, you have to click on a new spot, and try again. It doesn't show you the building or object until you click. You can't even see what way it is facing until you place it once, then you can see it and rotate it. Whoever came up with this method of building, needs to be fired. It makes the game nearly unplayable. Even if you struggle with it long enough to get use to the insane building system, it takes twice as long to build anything than it did before. For example, in the original game you click and drag to place fences. Once you let up the mouse button, the fence is built. In Reloaded, you click and drag, but then instaed of it just building, you then have to click okay, before it actaully builds it. B-Alive should be ashamed of Reloaded, it is not up to their quality and standards.. Since there are only reviews in German, I'll be the first one to upload it in English, I can also upload it in French for people who are interested. I cannot recommend this game not because it's a bad game, the original one and its expansion are great but this version is just a quick cash grab, that's all there is to it. 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for more but you should wait until it is heavily discounted. 8/10 - the original game and its expansion 3.5/10 - this version, it feels more like a mobile game now than a computer game like it is supposed to be.. The graphics are crap compared to the video. I am extremely disappointed with todays technology they do not need 1908's graphics. That said i would still recommend as its fun.. Pros: - All animals, buildings, missions, maps, etc from the first Wildlife Park game, its expansion pack and Farm World bundled together in one single game in addition to some new features (like maps etc) Cons: - Unresponsive, clungy UI. - The UI looks incredibly awful as if an 8 year old did it with MS Paint - In the original game, the UI was very well designed in a way that all the important information (like account balance, weather, visitor/animal hapiness etc) were conspicuous. Now things like: - The bar that showed the average animal/people hapiness - Weather information - The number of animals in the park - Shortcut icons for removing buildings etc. were removed from the ingame UI. - They got rid of tooltips (why???) - Placing objects is now very unintuitive if compared to the original game. See also this review: https://steamcommunity.com/id/Nymbil/recommended/664120/ - The "continuous" zooming makes all sprites look distorted and blurry, i.e. UGLY. - It runs slowly - And in case you've missed it, its biggest con is ITS POORLY DESIGNED AND IMPLEMENTED USER INTERFACE. I love the original game, but they have seriously messed up this "reloaded" version.

Zoo Constructor in Early Access: If you like Zoo Tycoons this ones for you: Zoo Constructor - Construct and manage an animal park. Economic simulation with complex animal, climate and plant simulation. The constructor has tools for soil, water, roads, fences and plants, personnel, visitor facilities and decorations available.. Version 1.0.37 live!: - herd size info listed - prefered ground type listed - deselection with right mouse button (click) - touched objects yellow marked - autoscrolling at screen margins - hint texts on build option icons - radarmap-frame - some minor bugs fixed. Version 1.0.38 live!: - shadow rendering enabled - lost mission goal text after task switching fixed - some minor bug fixes

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